

# AWMo

## Accessible Web Modeler

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# AWMo

- Filipe Del Nero Grillo
- Apoio: CNPq
- Mestrado no ICMC USP



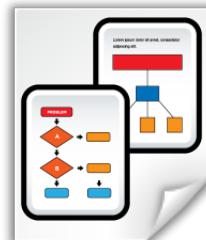
# Modelos

Requisitos

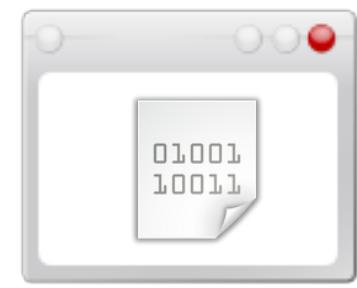


Engenheiro de  
software

Modelos



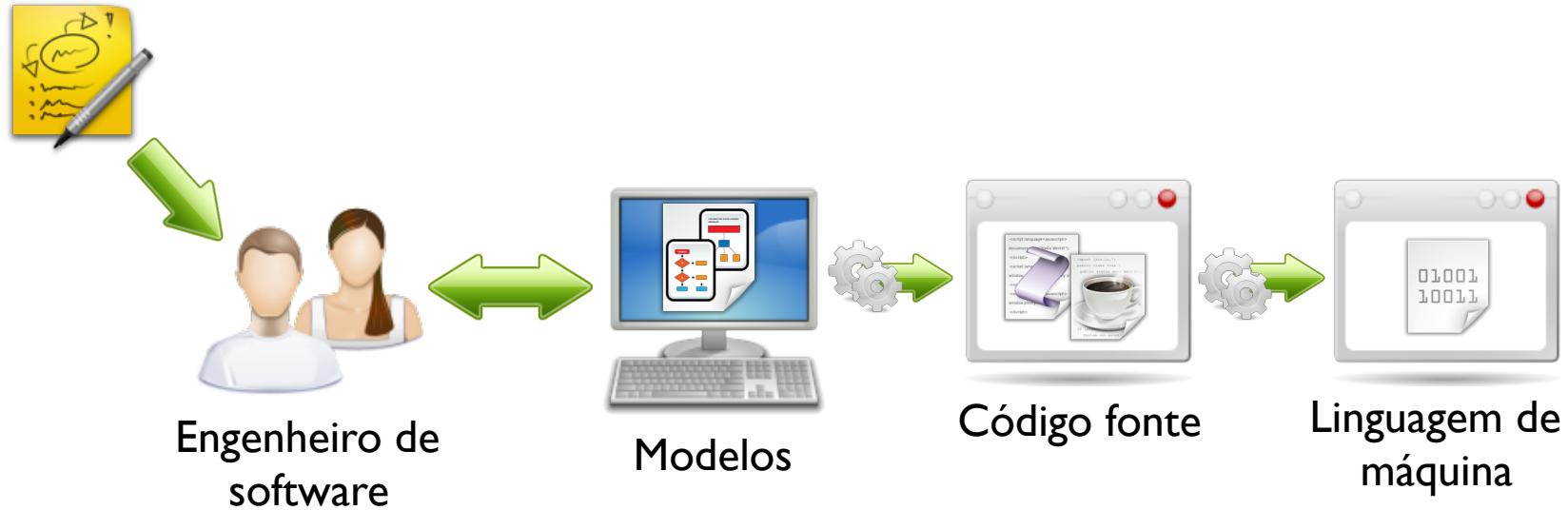
Código fonte



Linguagem de  
máquina

# MDD

## Requisitos



# O problema

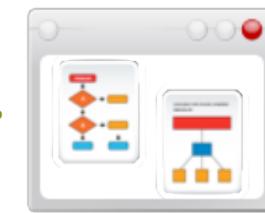


# O problema

Engenheiro de  
software



Modelo



Engenheiro de  
software deficiente visual

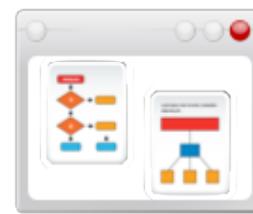


# O problema

Engenheiro de  
software



Modelo



Engenheiro de  
software deficiente visual



Leitor de tela



# O problema



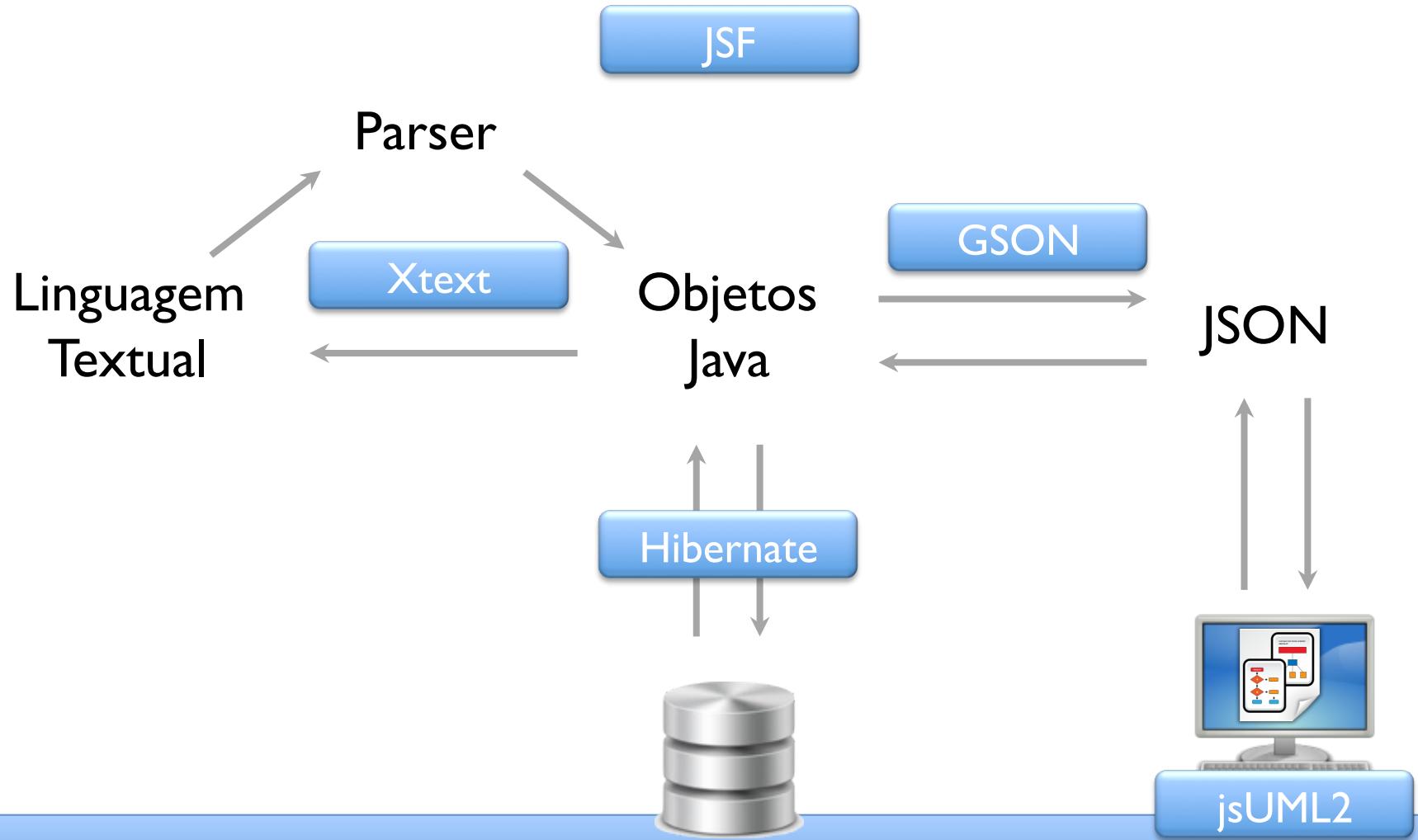
# A proposta



# Trabalhos relacionados

- GEMSJax: Implementação Web da ferramenta GEMS (*Generic Eclipse Modeling System*) (Farwick et al., 2010)
- SLIM (*Synchronous Lightweight Modeling*): Ambiente Web para modelagem colaborativa síncrona. (Thum et al., 2009)
- Diagramas para deficientes visuais por meio de hierarquias (Metatla et al., 2007) e interfaces de áudio (Metatla et al., 2008).
- Visualização e navegação em UML por meio de *joystick* e leitores de tela. (King et al., 2004)

# Tecnologias empregadas



# Tecnologias empregadas

View



Controller



Model



Dados



# Demonstração

**AWMo**  
**Accessible Web Modeler**

Open diagram: Carro [\(close\)](#)

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SÃO CARLOS

C C A- A A+ USA BRA

Home

Textual view

Graphical view

Help

```
1 Classes
2
3 classe Carro {
4     atributo public portas : int
5     atributo private cor : string
6
7     metodo public darPartida : boolean
8 }
9
10 classe Detran {
11     atributo private telefone : string
12     atributo private endereco : string
13 }
14
15 Relações
16
17 relacao agregacao Carro * Detran 1
18
```

**Save diagram**

2012 © | [Help](#) | [About the system](#)

# Case Study protocol

- Research questions
  - Does the AWMo tool enable access to **visualization** and **edition** of UML class diagram by visually impaired users?
  - Does the AWMo textual language present itself as a barrier, any kind of problem, that prevents the use of the approach proposed by AWMo?
  - What is the biggest challenge faced by visually impaired users on accessing and constructing **visual models**?
- Subject selection
  - Visually impaired AND
  - Work with software development or studying computer programming related course.

# Study protocol

- Data collection
  - Pre-use interview (a first degree data collection, in a direct contact with the subjects)
  - Observation (a second degree data collection, where we had collected data indirectly – using MORAE - TechSmith)
    - While the subject completed a pre established set of **5 tasks** , the following information were recorded:
    - Computer screen and the program that were running during the process
    - Interaction of the user with the input devices
    - Webcam showing the face of the user during the process
    - Audio was captured
  - Post-use interview (semi-structured )

# Study protocol

- Metrics
  - **Faults** per task - the number of actions performed by the user that, if not corrected, might result in an error
  - **Errors** per task – the number of errors that AWMo tool displayed to the user (a problem on the textual grammar interpretation)
  - **Time** per task - the amount of time that the subject took to complete each task
  - **Doubts** per task – the number of questions asked by the subject during the task

# Execução do estudo

- Arthur ( abril/13 )
  - Homem, 31 anos. É cego desde os 15 anos
  - Estudante de Sistemas de Informação
  - 7 anos de uso de computadores, 5 anos com programação.
- Ford ( outubro/13 )
  - Homem, 35 anos. É cego a 5 anos
  - Formado em processamento de dados. Profissional em uma Instituição Financeira
  - 26 anos de uso de computadores e experiência com programação

# Results

- Arthur's testimony ( his main concerns in the pre-use interview ):

“At first, the lack of practicality. Because if you are in a real situation where you're in a project and you need to work with sighted peers, for instance, you need someone to “read” the diagrams to you, that itself is a waste of time in certain aspects. Besides, you cannot **communicate** with the others through the diagram, for instance, for someone that is used to see the graphical representation, reading a textual description will not give him a clear understanding, this is one aspect. There is also the matter of reading, because I need someone to **describe** them to me. I can't get a diagram made by someone else and understand it **independently**.”

- Observation phase: 51 minutes of video recorded.

# Results

AWMo - Title - Mozilla Firefox

Arquivo Editar Exibir Histórico FAVORITOS Ferramentas Ajuda

AWMo - Title

192.168.136.128:8084/awmo/textual.jsf

Diagrama aberto: Automovel [fechar](#)

C C A A A+ USA BR

## AWMo

### Accessible Web Modeler

Diagrama aberto: Automovel [fechar](#)

Início

Visão Textual

Visão Gráfica

Ajuda

Erros encontrados ao processar o diagrama:

Linha: 7 Mensagem: no viable alternative at input 'darPartida'

Linha: 9 Mensagem: no viable alternative at input 'acelerar'

Linha: 19 Mensagem: Couldn't resolve reference to ClassElement 'carro'.

Linha: 19 Mensagem: Couldn't resolve reference to ClassElement 'Motor'.

Classes

```
classe Carro {
    atributo private modelo: string
    attribute private cor: string

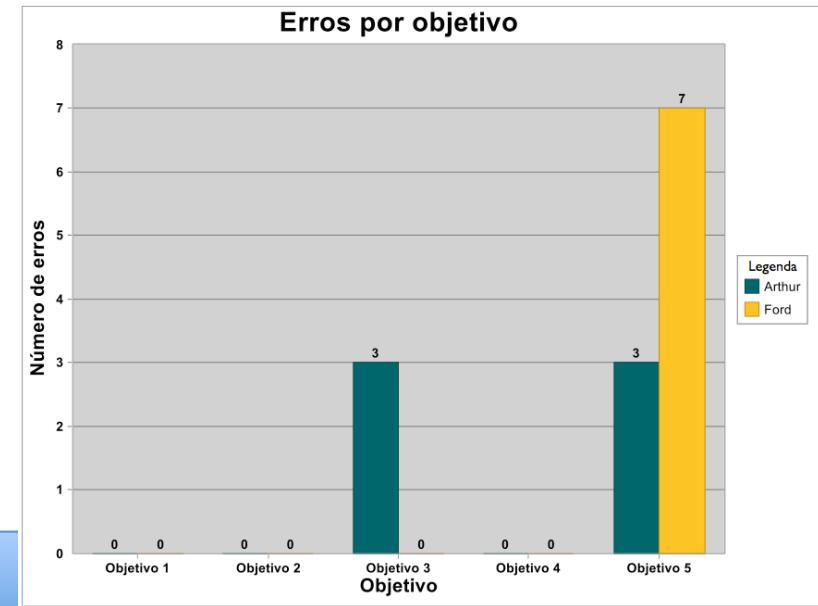
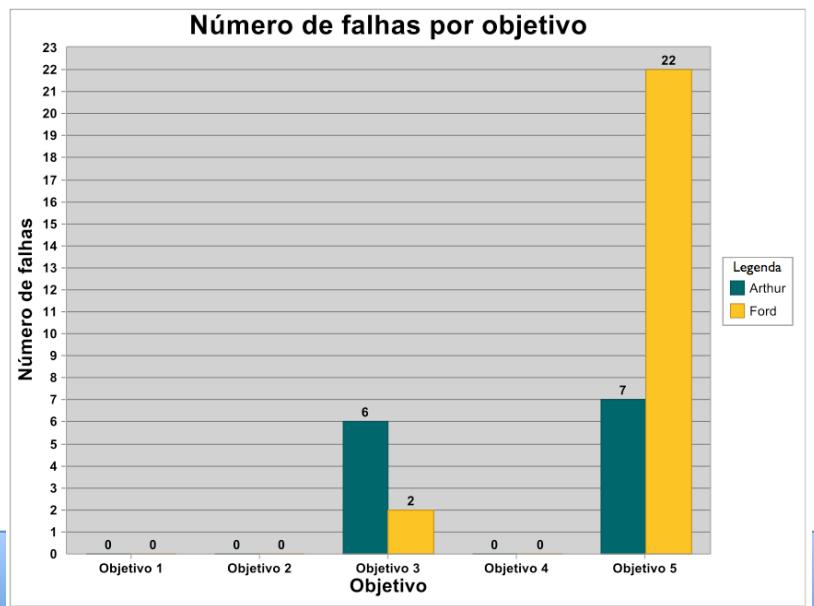
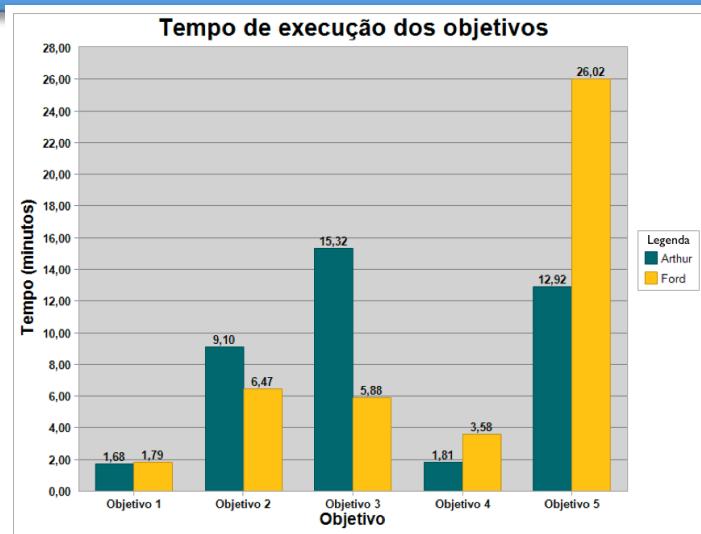
    metodo darPartida(): boolean
    metodo acelerar(): boolean
}

classe Motor {
    atributo private potencia: int
    atributo private cilindradas: int
}
```

Relações

PT PT 20/04/2013 12:56

# Results



# Results

- Arthur's testimony ( his main concerns in the post-use interview ):

“I did think AWMo was easy to work with. I found the interface simple accessible and intuitive. I only pointed one problem about the top menu buttons that do not prevent its use. Apart from that, the rest is totally accessible and easy to use, even the feedback on the language syntax errors are simple to find on the page”

” I believe it would be, for instance, if I found myself in a software engineering team that uses UML massively and the other developers were willing to learn the textual language, that is a simple and fast thing. I think it would be really interesting..... I found the project cool to use and collaborate with”

# Conclusões

- ✓ Durante os estudos de caso realizados a abordagem da AWMo mostrou que permite o acesso e a edição de diagramas de classe da UML para deficientes visuais;
- ✓ A linguagem textual não se mostrou como uma barreira que impedisse ou atrapalhasse o uso;
- ✓ Há indícios de que a abordagem possa ser utilizada em ambientes profissionais, no dia-a-dia.

# Contribuições



Ferramenta

Código fonte disponível em: <https://github.com/awmo/awmo>

# Contribuições

Estudo de caso - Modelagem de software acessível  
na Web

*Filipe Del Nero Grillo  
Dra. Renata Pontin de Mattos Fortes*



Notas do ICMC-USP  
Série Computação – Nº 96

Filipe Del Nero Grillo  
Dra. Renata Pontin de Mattos Fortes

**AWMo: Accessible Web Modeler**  
*Manual técnico e operacional*

INSTITUTO DE CIÊNCIAS MATEMÁTICAS E DE COMPUTAÇÃO  
UNIVERSIDADE DE SÃO PAULO  
ICMC - USP



Relatórios Técnicos do ICMC-USP  
Nº 397

# Todos@Web 2013

2º Lugar – Aplicativos e Tecnologias assistivas



# Trabalhos futuros

- Finalizar desenvolvimento da visão gráfica;
- Executar o estudo de caso com mais usuários;
- Adicionar nova visão com hiperlinks para possibilitar a leitura não sequencial.
- Evoluir Código fonte:  
<https://github.com/awmo/awmo>

# Obrigada.

# Perguntas?

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# Publicações

- Grillo, F. D. N.; Fortes, R. P. M.; Lucrédio, D. [Towards collaboration between sighted and visually impaired developers in the context of model-driven engineering](#). In: Workshop GMLD (on Graphical Modeling Language Development). Joint Proceedings, 8th European Conference on Modelling Foundations and Applications (ECMFA 2012), Copenhagen: Technical University of Denmark - DTU Informatics, 2012, p. 241–251.
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